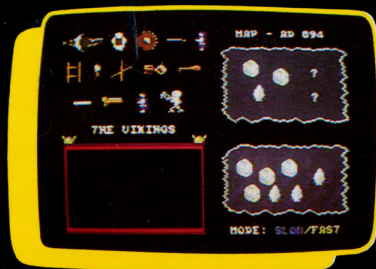


STATUS SOFTWARE

Presents

THE VIKINGS

Produced by **KELE LINE A/S** LTD. INC.



THE VIKINGS..... were feared by all those who lived on the British coast. They came to plunder, loot, steal and kill.

The Vikings face a challenge this time, however, they must attack two of the best defended islands, burn cottages, storm fortresses, raid sacred enclosures, solve the mystery of the Labyrinth of Souls and rescue their warrior Queen. None of their predecessors had ever returned alive, but to turn back would mean disgrace. Only the bravest, most agile vikings stand any chance at all. The others face certain destruction!



ADD A LITTLE STATUS TO YOUR LIFE

STATUS SOFTWARE

THE VIKINGS



KELE LINE A/S LTD. INC.

C-64
SSDE
001

You, the brave viking are once again on a daring raid on the British Coast, at the time when Norsemen were a regular and terrifying threat. You have identified two islands (North and South) which are not only enemy strongholds but also the location of many priceless treasures, supplies and valuable loot. On one of them your warrior Queen is held captive. To return home empty handed would mean disgrace, to go on means certain death. What a choice..... glory twinned with danger or shame and failure. The decision is quickly taken - to go forward and attack!

The first landing point Krag Island to the South, is known to be the easier of the two to attack. You have to attack the native British and gather objects around the island before you can proceed. These are:-

An Oar	A Sword
A Spear	A Torch
A Shield	A Mast
A Ladder	A Catapult

Some of these have been hidden in the natives huts and you must burn these down with the torch before you find them. However the torch is secreted in a tower and you must find the scaling ladder first.

Having completed your mission on Krag Island you have to get back to the Longboat and set a course for the North to Death Island! Your mission now is to plunder the fortresses for treasure, rampage through the sacred labyrinth, snatching more treasure and wine and raid the enchanted enclosure before making for the Royal stronghold. It is here that your warrior Queen is held prisoner.

LOADING INSTRUCTIONS

Cassette - Commodore 128. Turn on your C-128 type GO64 and press RETURN. Then answer Y.

Commodore 64. Ensure cassette is fully rewound. Press the SHIFT and RUN/STOP key simultaneously. Follow the screen prompts.

DISC - Joystick Port II - Commodore 128. Turn on your C-128 type GO64 and press RETURN then answer Y.

Commodore 64. Type LOAD"***",8,1 and press RETURN. The introduction screen will appear and the program will load automatically.

Use Joystick Port II.

CONTROLS

You will need a joystick to control the game. The joystick controls in which direction the viking will move. The viking can walk in eight different directions.

The fire button activates the weapon that the viking is carrying. When the viking is standing in front of a hut, pressing the fire button will burn the hut down. (If you have the required objects!). The viking can pick different objects up by walking on top of them.

If the viking is in the longboat, the control of the boat is handled with the joystick.

STATUS AND SCORE

On screen information shows current score on the bottom of the screen. An energy indicator shows the vikings strength reserve. Extra energy can be achieved by using the shield.

HINTS AND TIPS

Collect the different objects in a particular order.

On the Death Island (if you ever make it there!) place the viking in front of the higher part of the wall to get through. Do not move the joystick, but press fire. For this operation use the piledriver.

GOOD LUCK!!!

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Wanted Programmers: Programmers are required to work on forthcoming Status Software releases. Please write to the address below.

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Unit B11, Amstrong Mall